# Table Game Portal App

## Project Definition

Our team will build a fully functional Rich Internet Application using AJAX to populate data on our page, XML to store the data, XSLT to style and display the data. The webpage is themed around simple table games, such as card games. We aim to add at least three working games to the finished project.

The page will consist of:

* A login view all handled by node.js, with the ability to make a simple profile with login/password
* Built upon XHTML and styled with CSS
* A simple layout, using mainly Bootstrap to style with additions from the team
* Multiple divs which will be populated by AJAX requests including the main “game area” div
* A simple chat screen within a div on the main page which will handle data exchange with XML and XSLT

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New redesign on page, we decided to start with a simple login page as described by Chris Sevilleja at <https://scotch.io/tutorials/easy-node-authentication-setup-and-local> . The login page has been designed around node.js ability call and inject code snippets and display locally in a browser.

The tutorial on this page helped to give us all an understanding of how Node.js exchanges data